

Time Dispersion of Showers

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Motivation:

- Does the time structure (spread) of gamma / proton showers change from $\mathcal{O}(10\text{ns})$ at high energies ($\gg 1\text{TeV}$) ?
 - With large telescope spacing: showers with large impacts become important
-
- specify readout & trigger requirements for cameras → WP_FPI / ELEC
 - readout-time window, trigger-timing (+logic)
 - with the current and alternative (affordable) FE-electronics
 - how much “raw signal” (p.e.’s) do we loose for Signal & BG ?
(this study)
 - influence on physics performance (eff.area / sensitivity) and γ/h - separation
(tbd)

Time Dispersion of Showers

The method:

- Analysis is based entirely on shower-generated photoelectrons (pe's) in camera .
I.e. currently on purpose:
 - w/o electronics simulation
 - w/o NSB
 - w/o an “trigger scheme” (solely: >15pe in camera / simtelarray)
[the default trigger-flag is partially used fro comparison]
- This difference to other timing studies could be interesting,
since conclusions are not biased by any electronics + trigger model implemented.

MC: Standard Corsika/SimTelarray

(tune CSCAT for >10TeV)

- Trigger MC-Data Base generated (Zeuthen PC_cluster, non-grid):
 - protons 0.3, 3, 30, 300 TeV for CTA-ULTRA3
 - gamma 0.1, 1, 10, 100 TeV pointing + diffuse (theta=20deg, VCone=0 / 10deg)
using eventio format, with pe's included
(DBase available on the web; please inquire)

Analysis:

- with *trigsim* (version 00-03 / see preceding talk by Ulli Schwanke)
- Step-1: investigate “ time dispersion” (gamma vs proton; vs energy) ← this talk 2
- Next: timing issues of various trigger concepts (local majority, NxtNeighb,sum-trigg,...)

Gamma 100TeV (pointing)

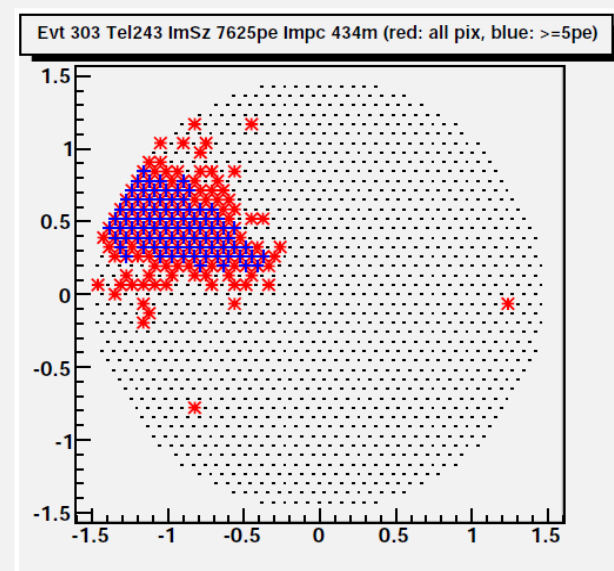
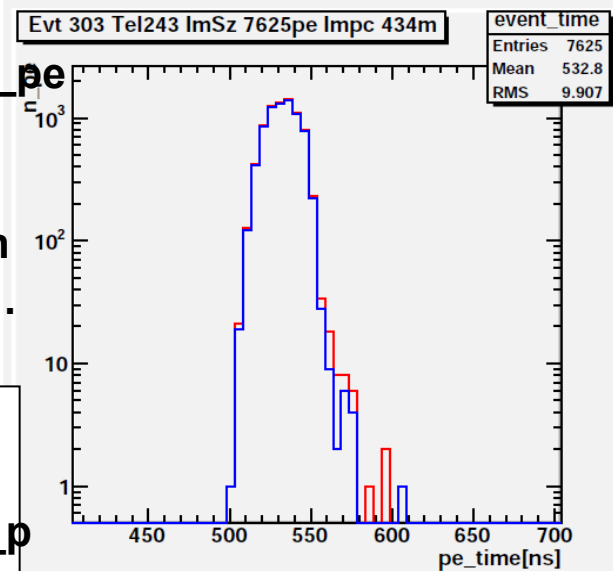
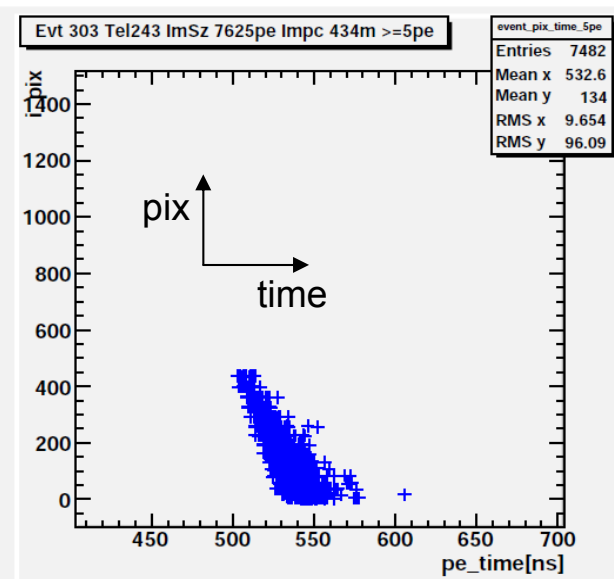
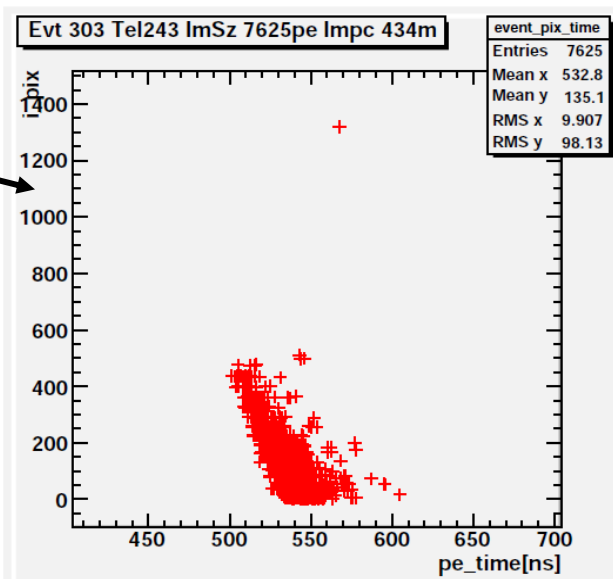
A Poor-man's display for "Camera timing":

1. Pixel# vs time (red: no-cut)
2. Pixel# vs time (blue: $\geq 5pe$)
3. Time distribution (all/ $\geq 5pe$)
4. Camera display (all/ $\geq 5pe$)

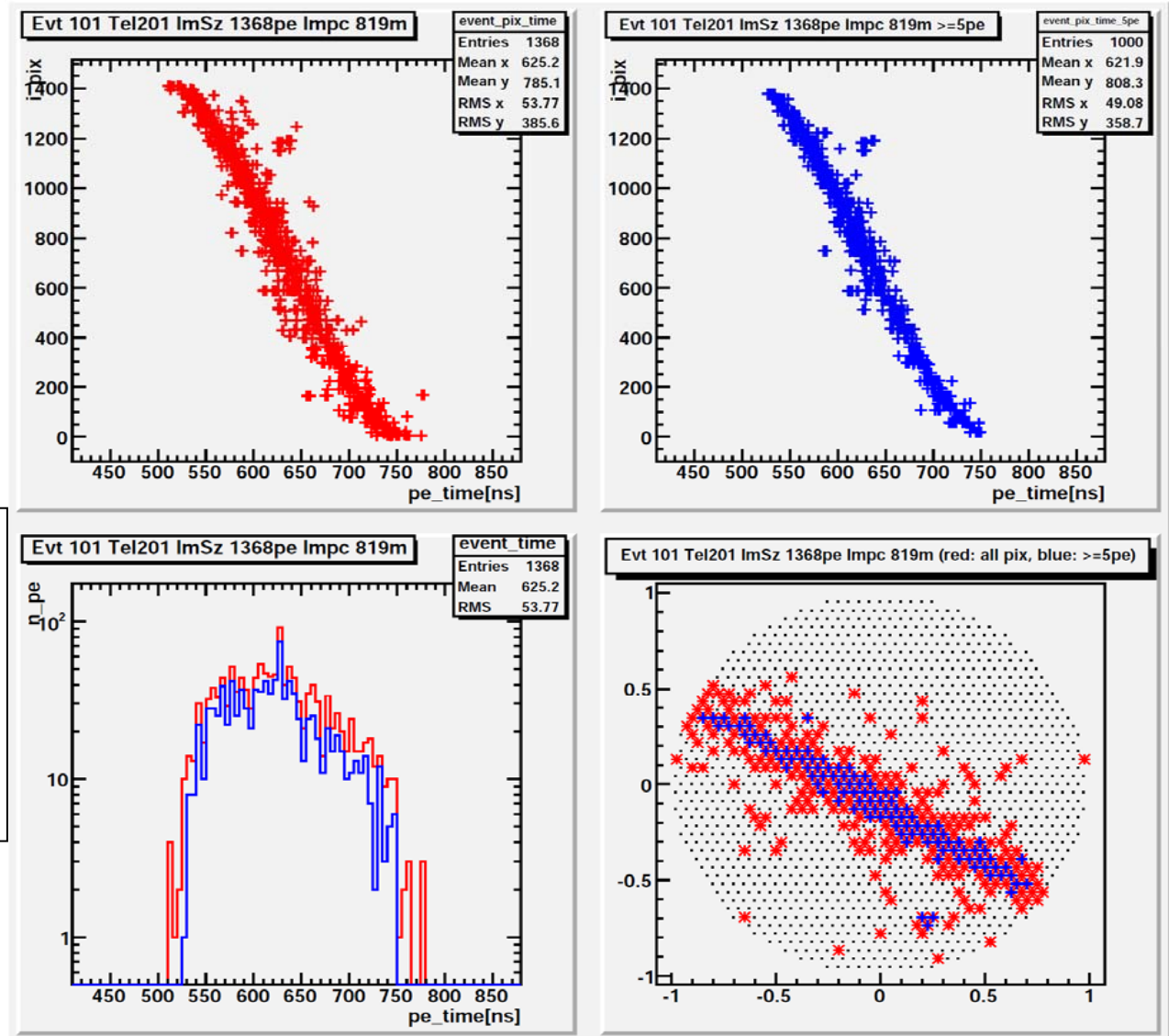
Define TimeParameter:

- "EventDuration" = last - first pe in camera (after amp_cut)
- "T90/50" = time within which 90% (50%) of the pe 's arrive.

Duration = 100ns
 T₉₀ = 42ns
 Ev_303_243_100T_gam_p



Proton 300TeV



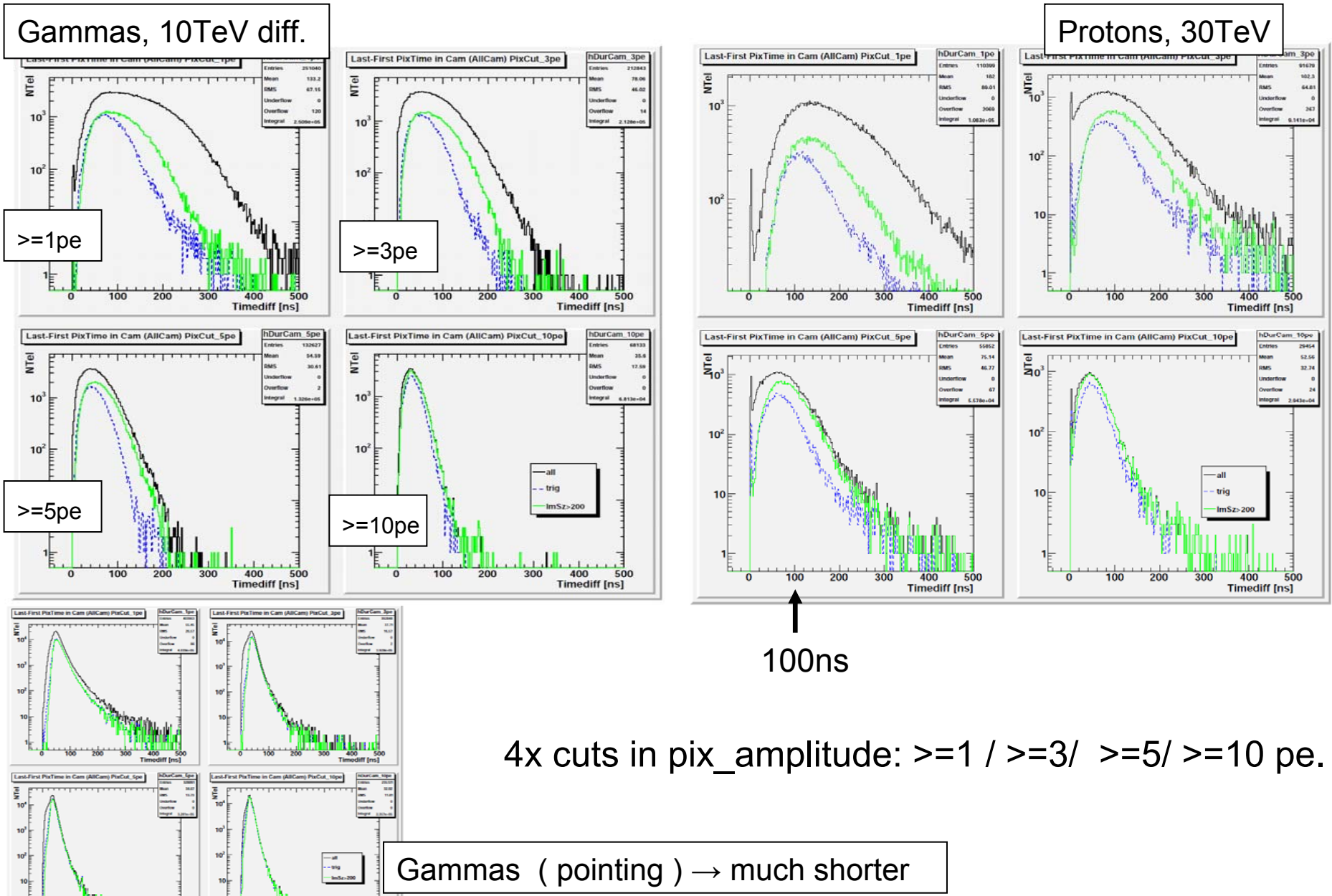
1400pe, Imp=820m

Duration = 250ns

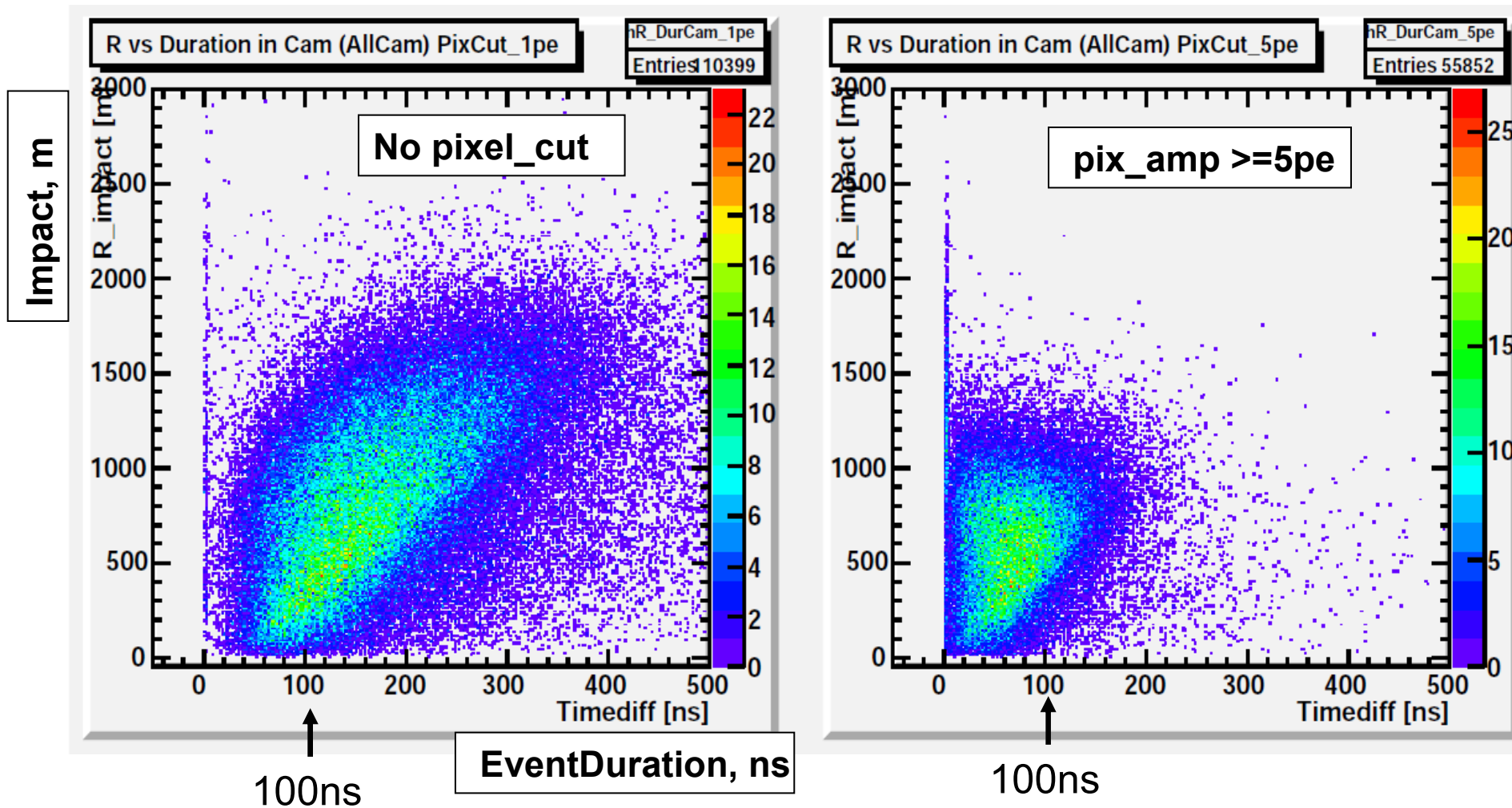
T₉₀ = 150ns

Ev_101_201_300T_prot

EventDuration: gamma / p at 10/30 TeV



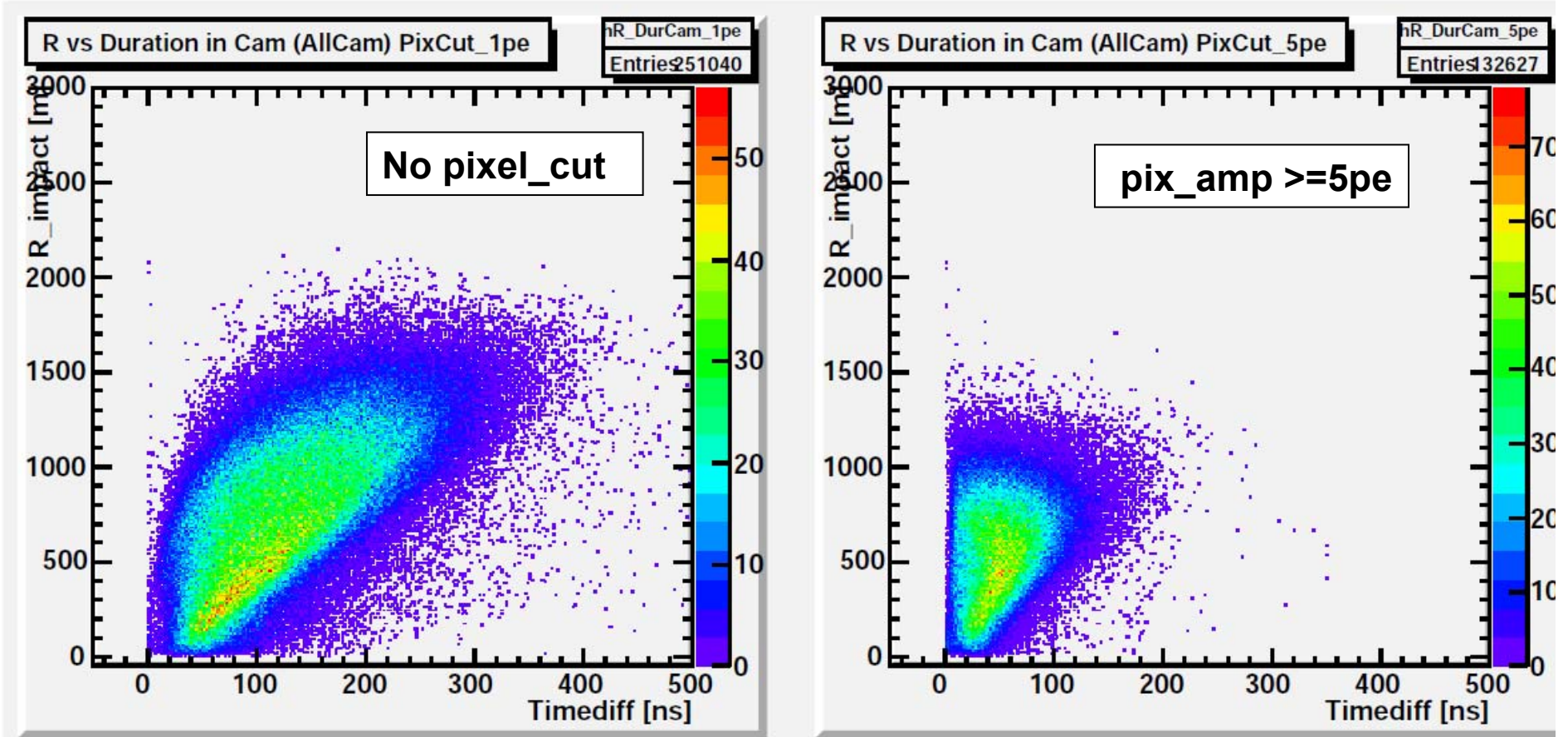
Impact vs. EventDuration



Protons 30TeV

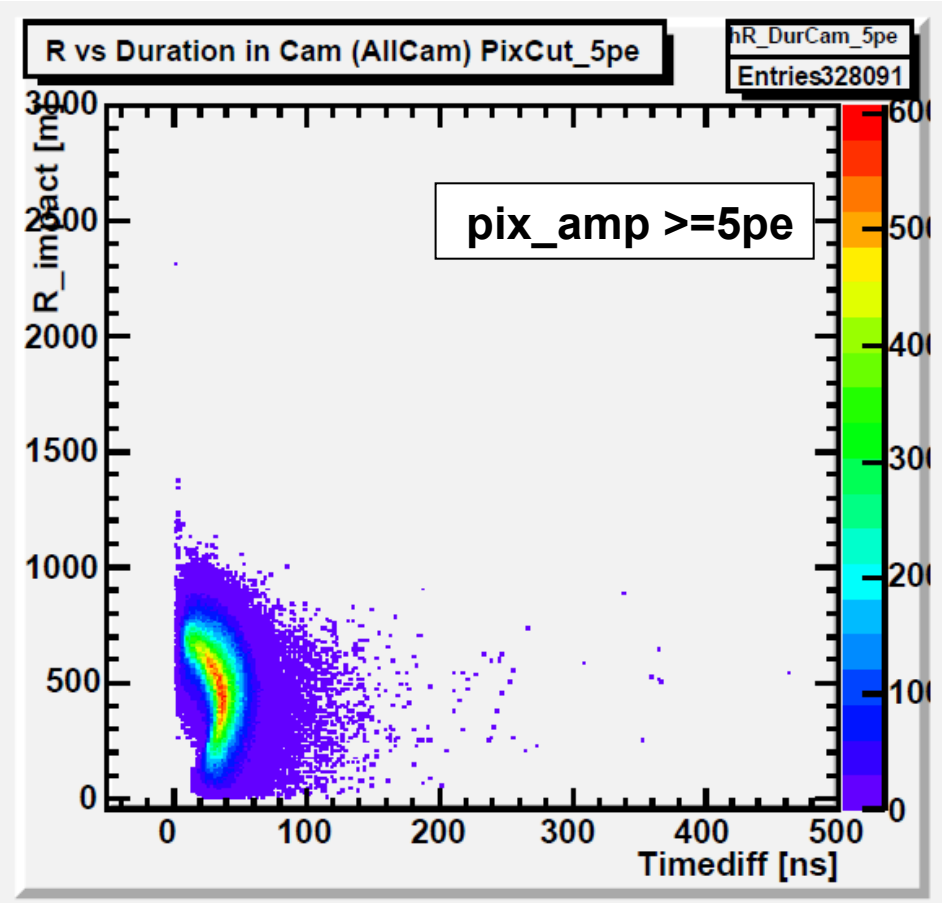
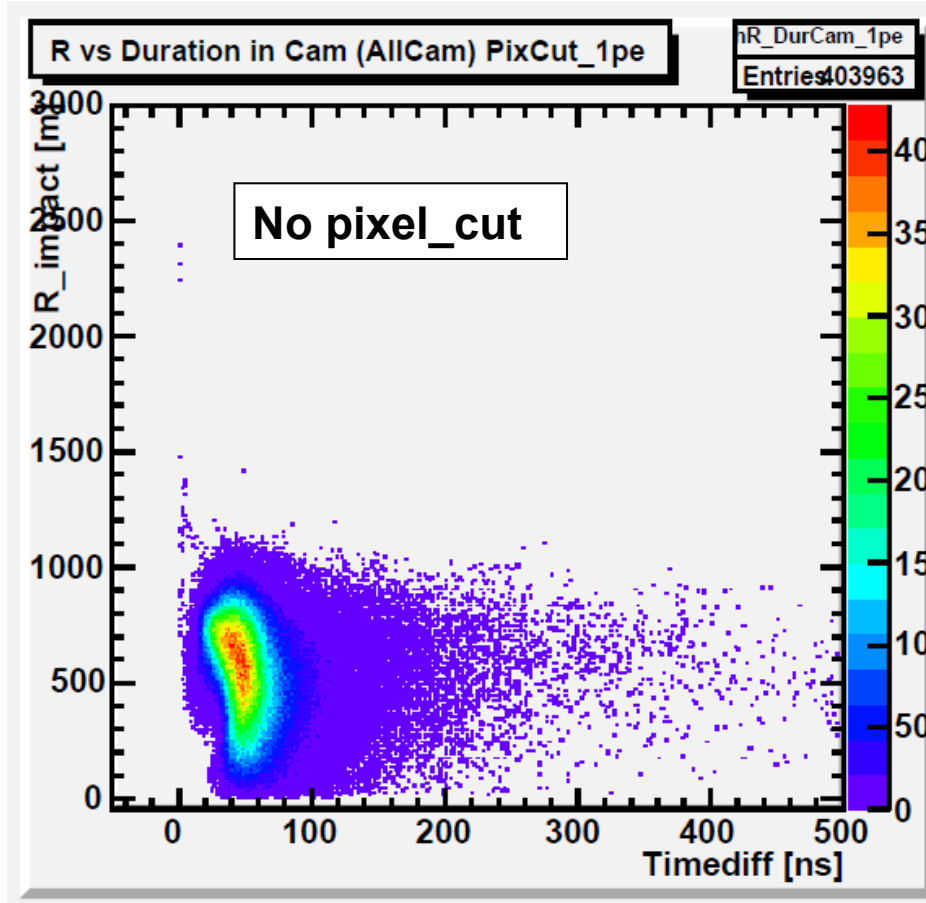
(for two amplitude cuts).

Impact vs. EventDuration



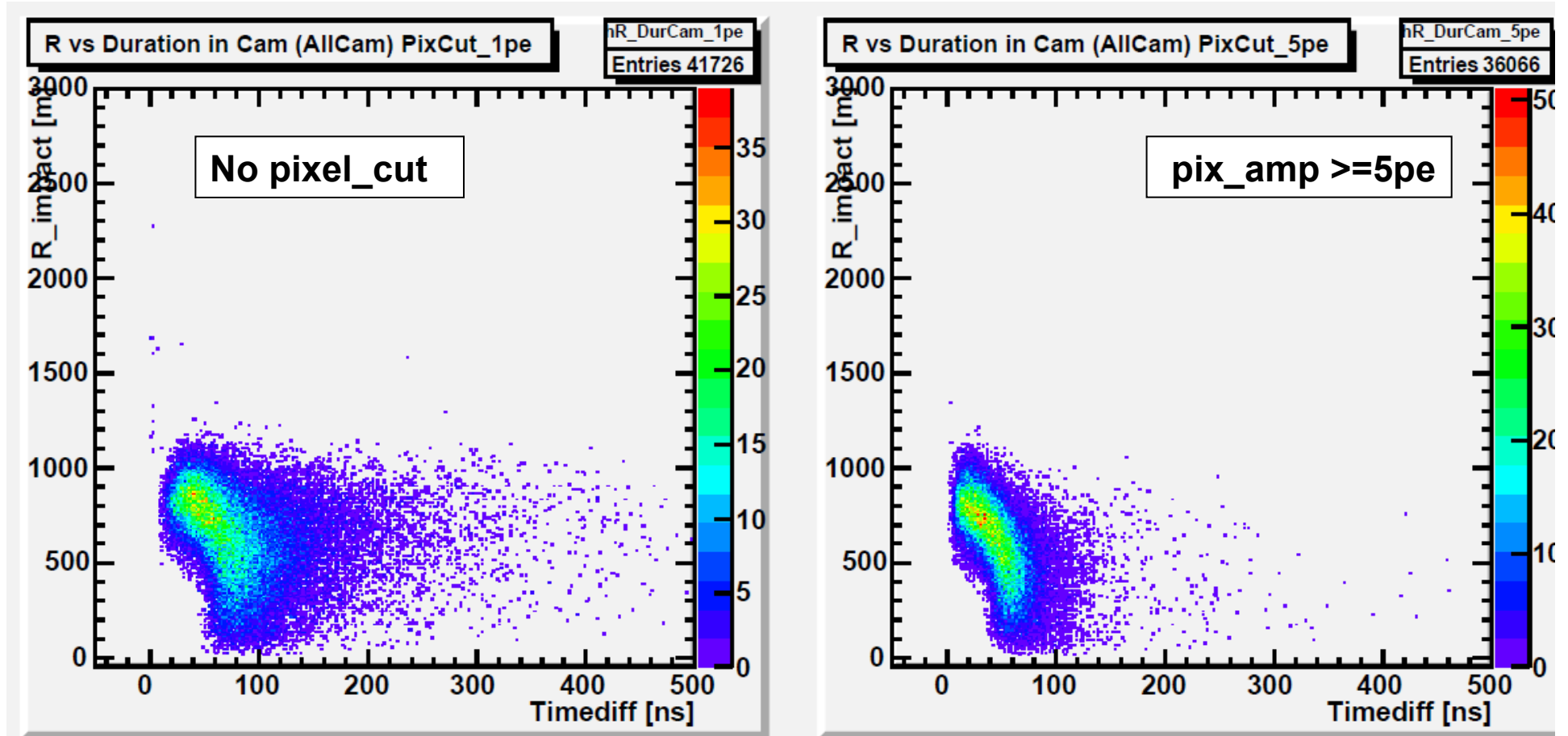
Gammas 10TeV (diffuse)

Impact vs. EventDuration



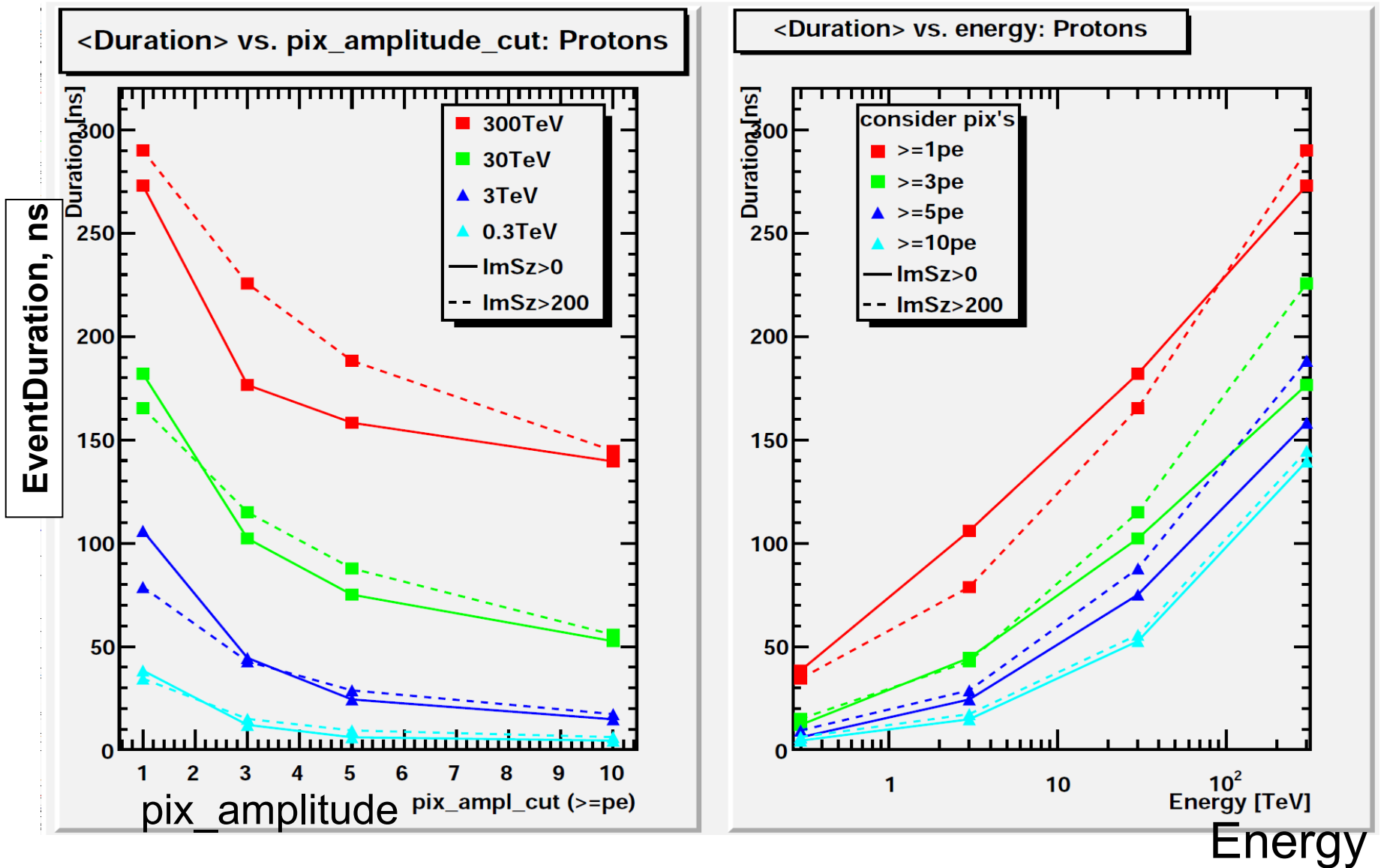
Gammas 10TeV (pointing)

Impact vs. EventDuration



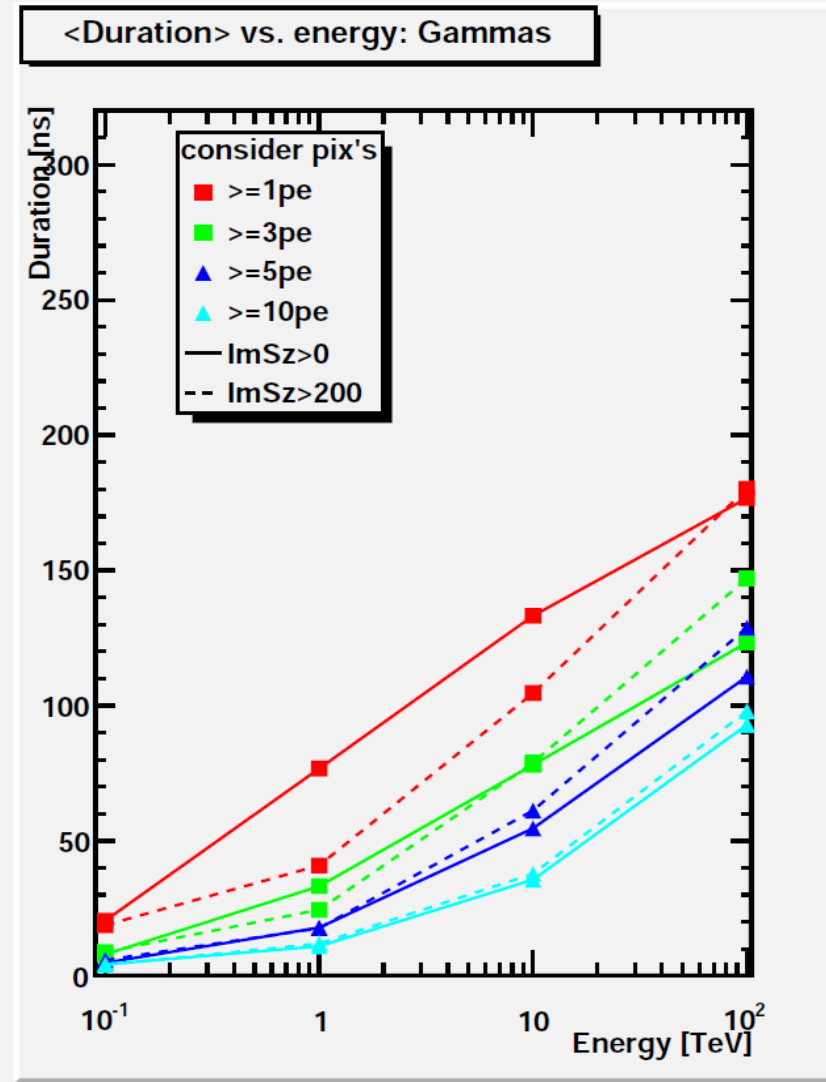
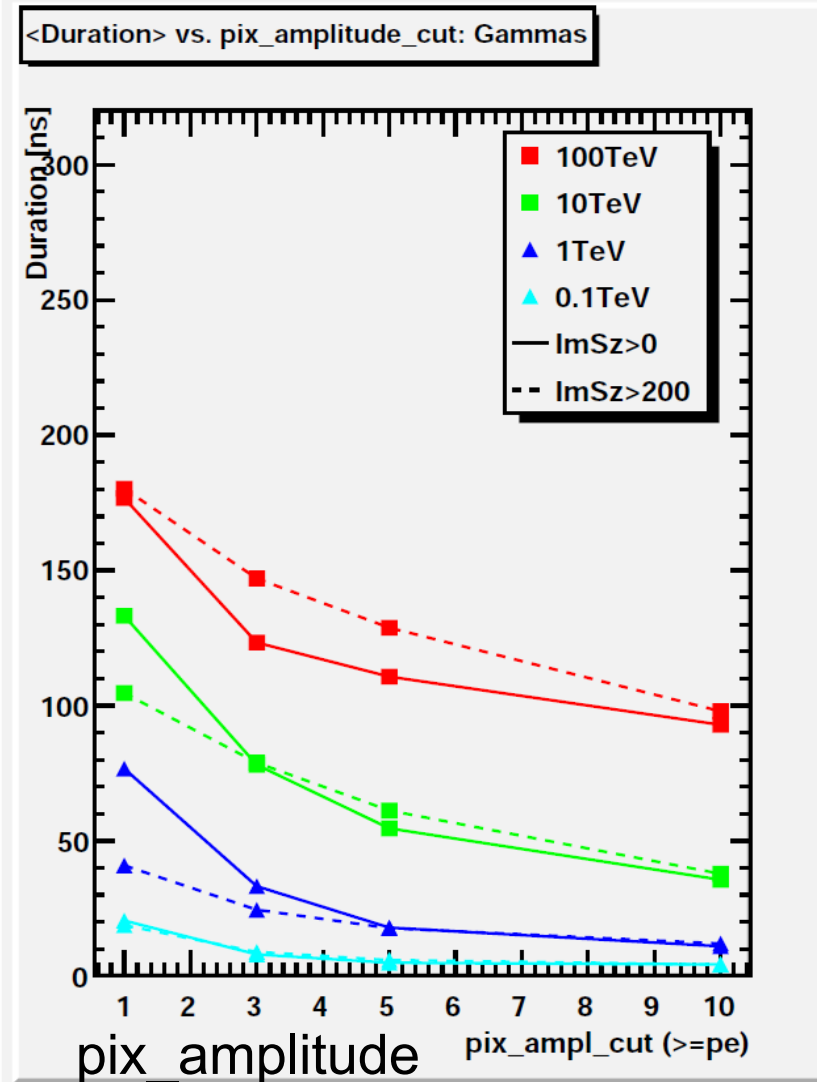
Gammas 100TeV (pointing)

Avg. EventDuration vs. Energy: Protons



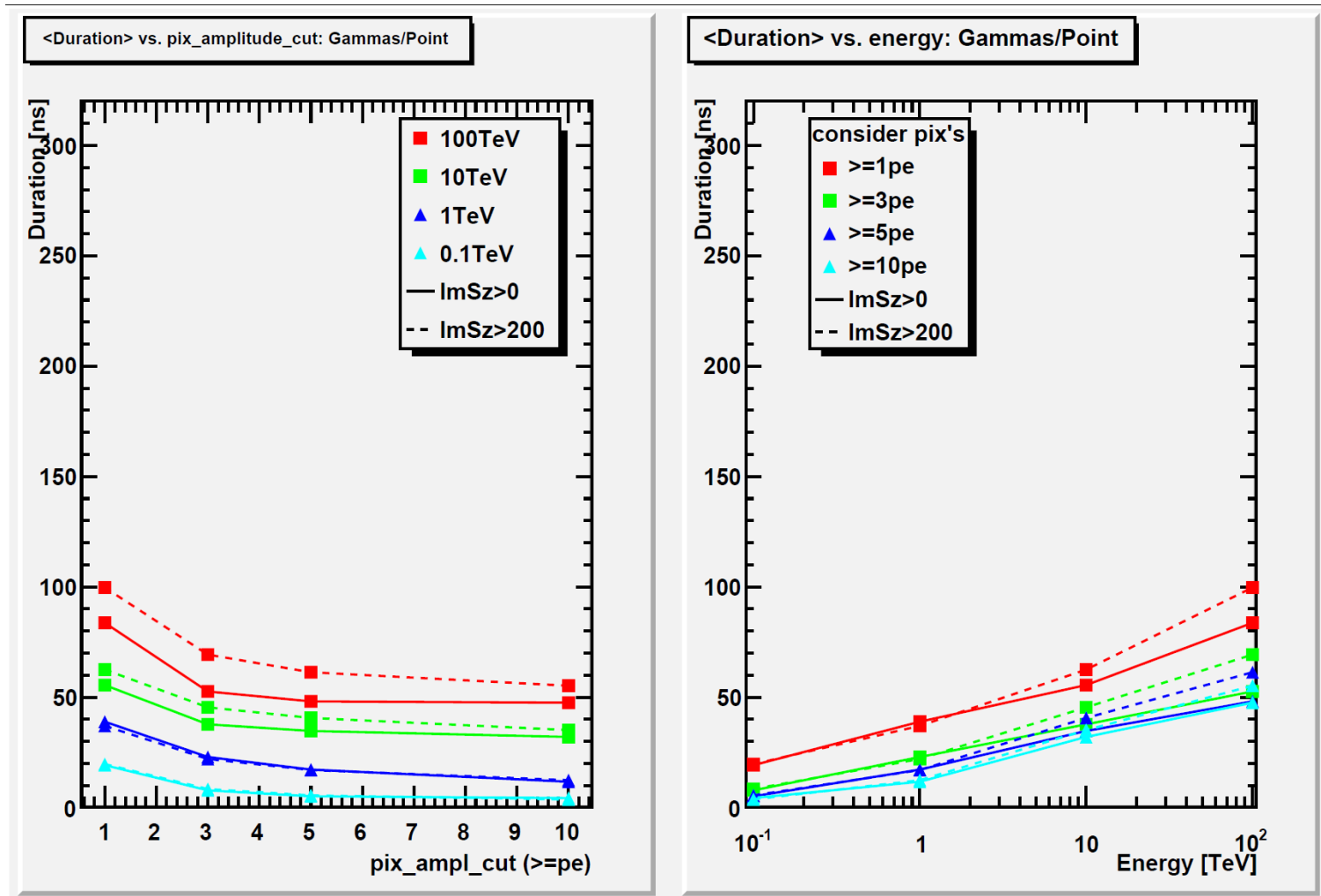
Consider pe's from pixels with ≥ 1 / ≥ 3 / ≥ 5 / ≥ 10 pe.

Avg. EventDuration vs. Energy: Gammas (diffuse)



Energy

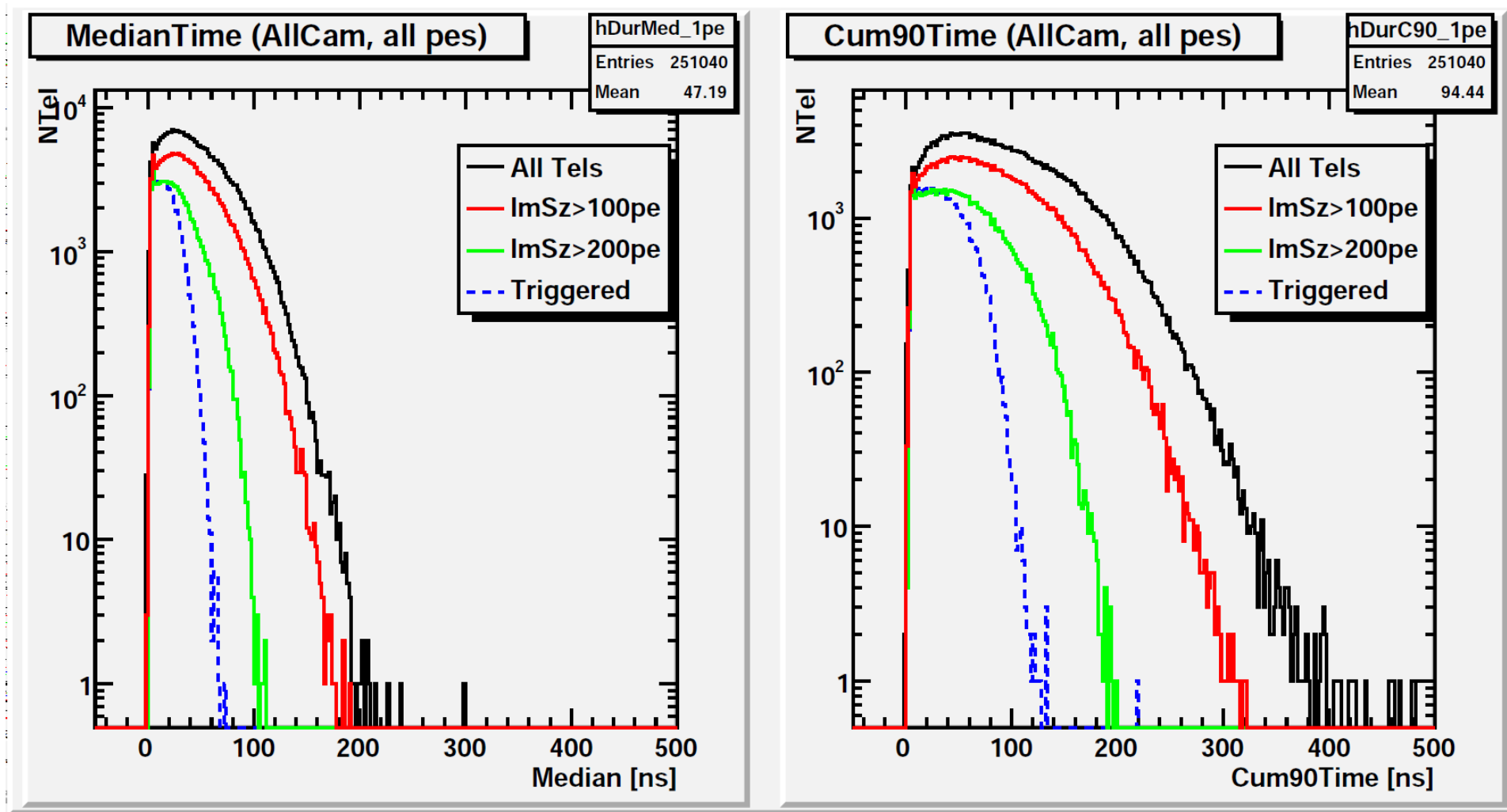
Avg. EventDuration vs. Energy: Gammas (pointing)



pix_amplitude

Energy

ReadoutTime T50 / T90: cover 50% and 90% of Image

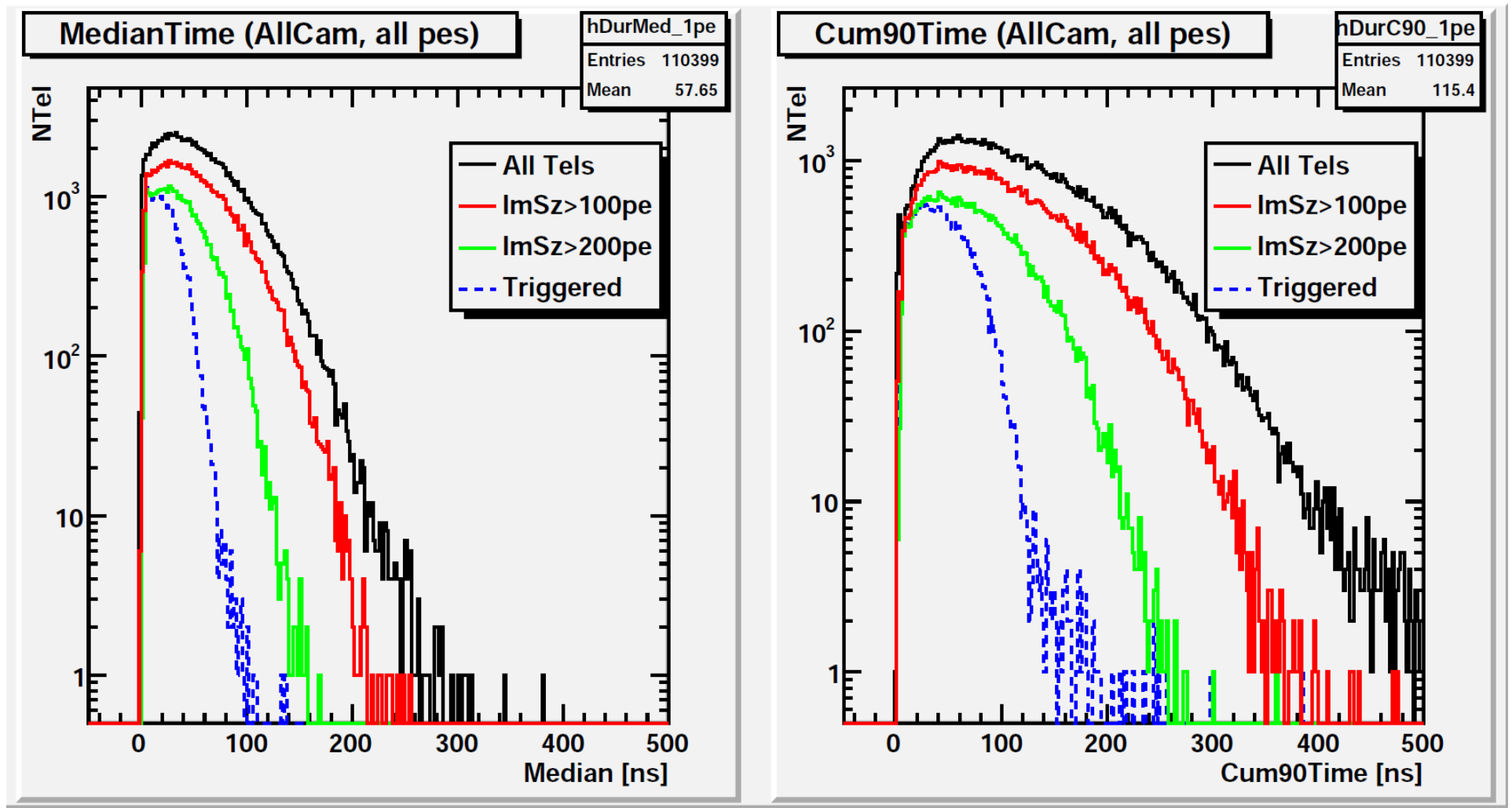


50% (left) 90% (right)

Gammas 10TeV (diff)

For: all Images / >100pe / >200pe / triggered

ReadoutTime T50 / T90: cover 50% and 90% of Image

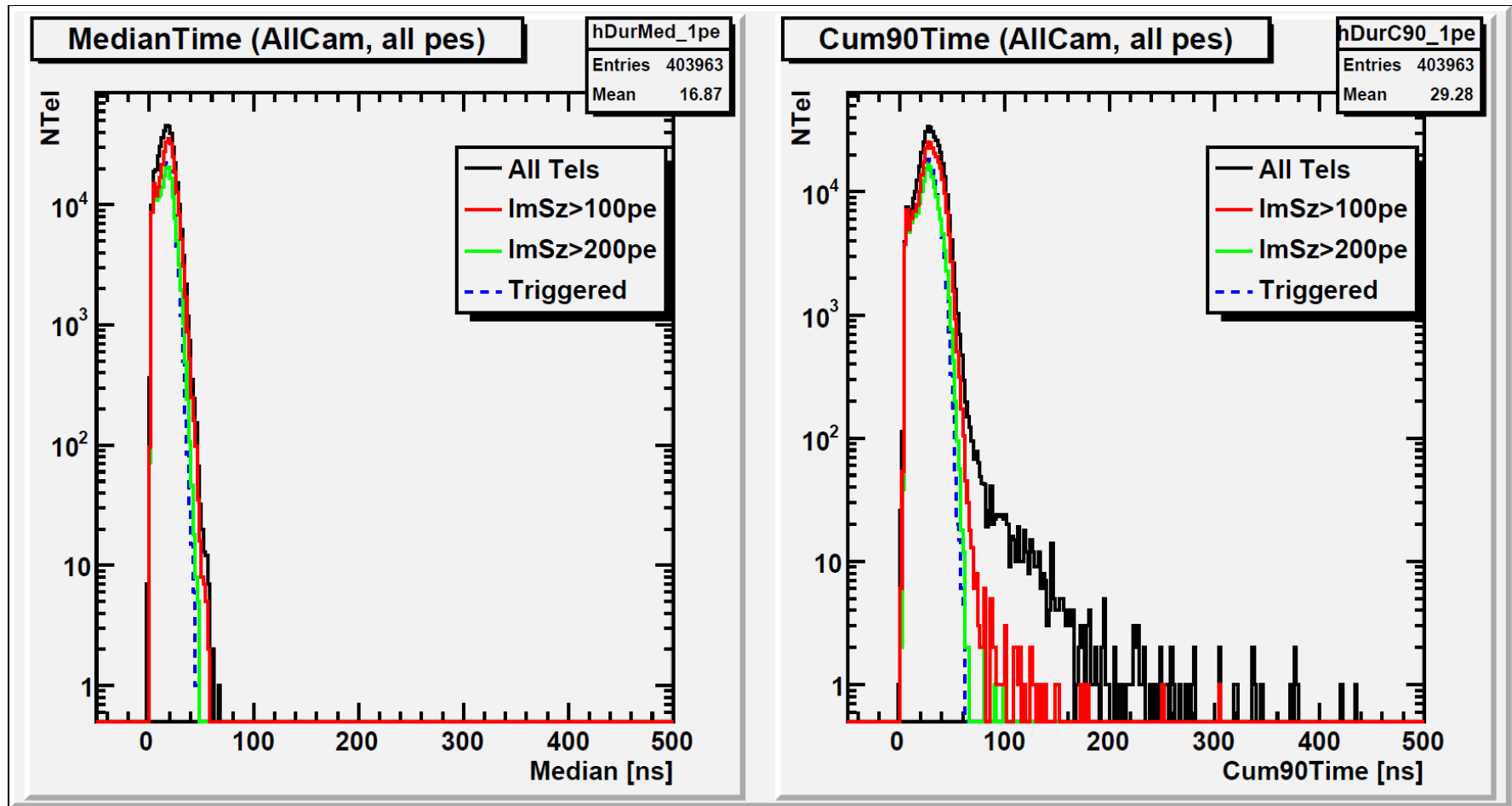


50% (left) 90% (right)

Protons 30TeV

For: all Images / >100pe / >200pe / triggered

ReadoutTime T50 / T90: cover 50% and 90% of Image

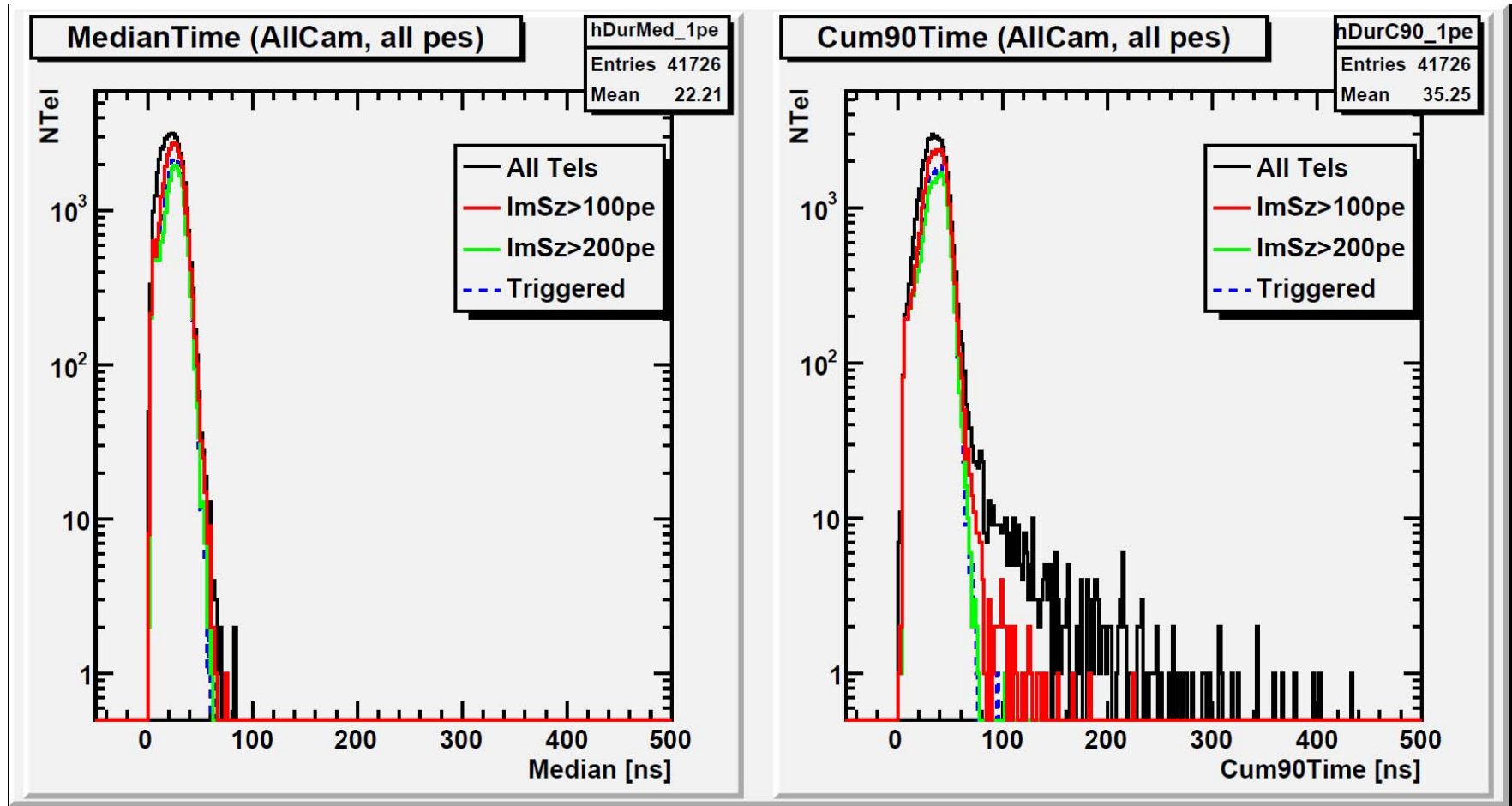


50% (left) 90% (right)

Gamma 10TeV (pointing)

For: all Images / >100pe / >200pe / triggered

ReadoutTime T50 / T90: cover 50% and 90% of Image

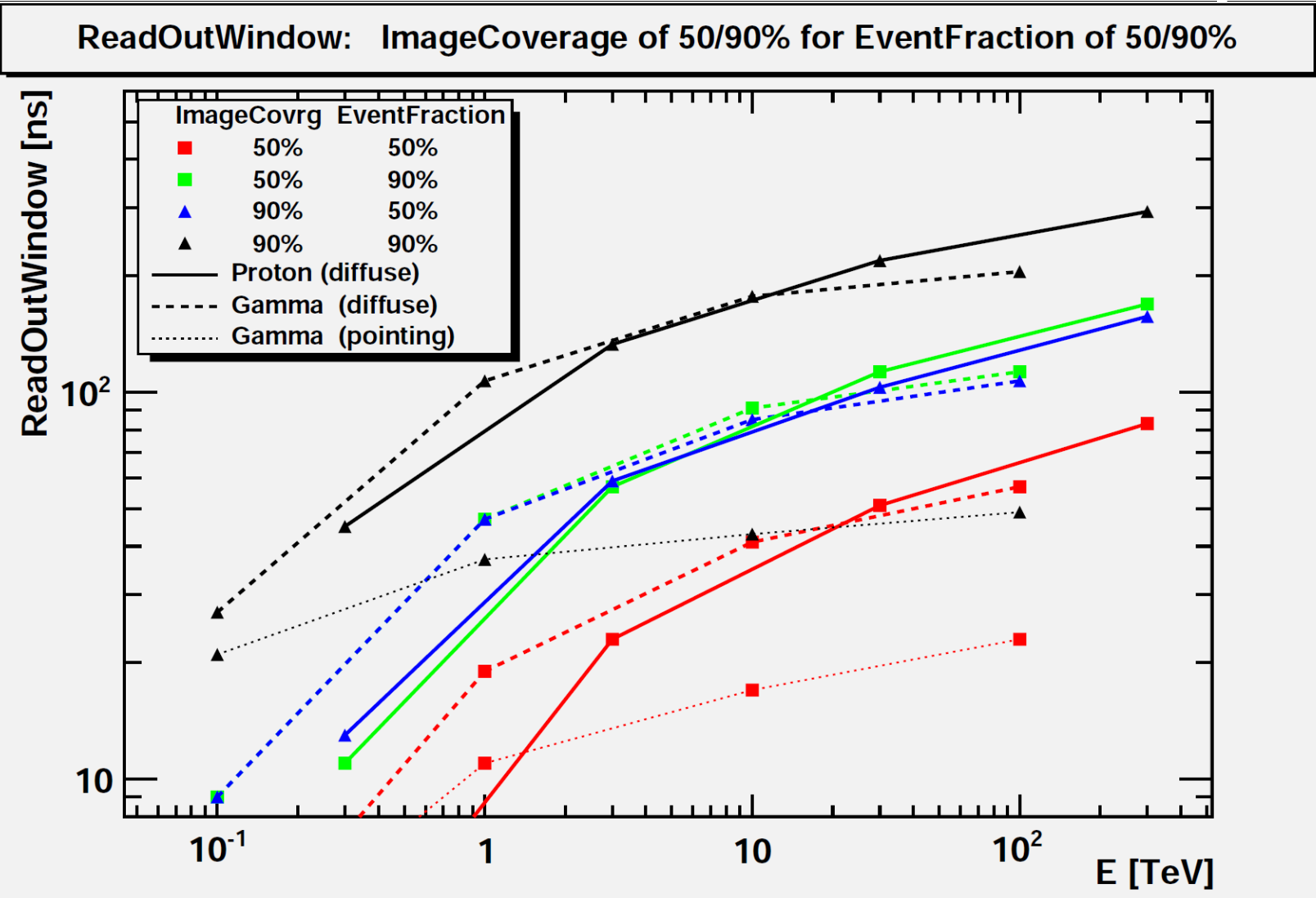


50% (left) 90% (right)

Gamma 100TeV / pointing

For: all Images / >100pe / >200pe / triggered

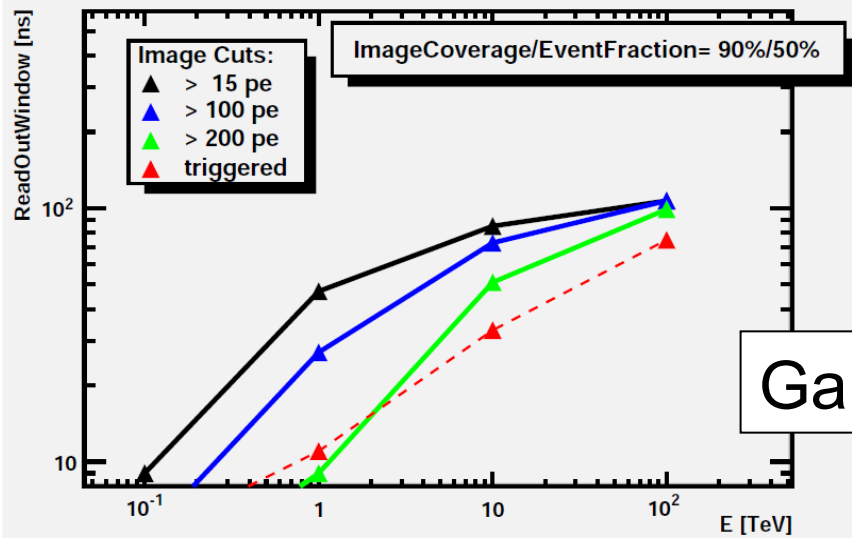
Result: Readout-Window vs E, Proton / Gamma (diff+point)



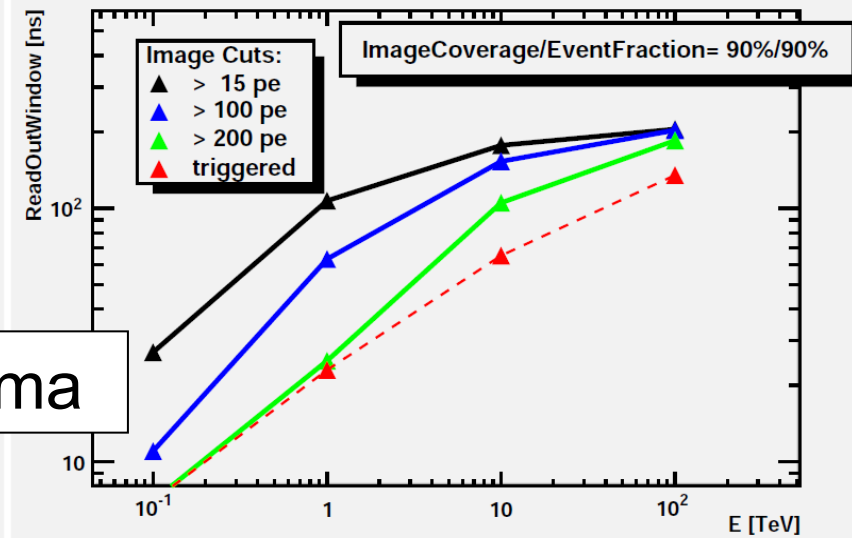
→ For 50/90% (90/50%) Coverage/Events : window is o(100ns)

R/O-Window versus ImageSize: Do faint Images dominate ?

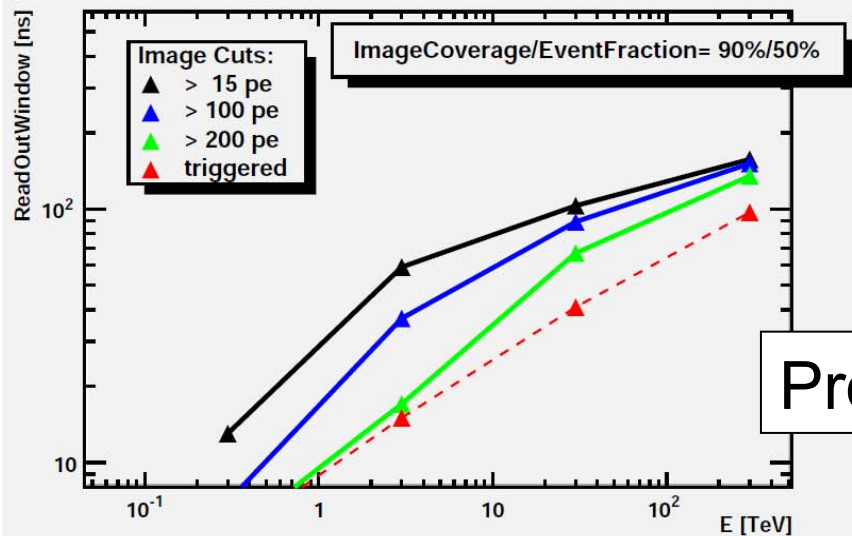
ReadOutWindow vs. ImageSize / Gammas



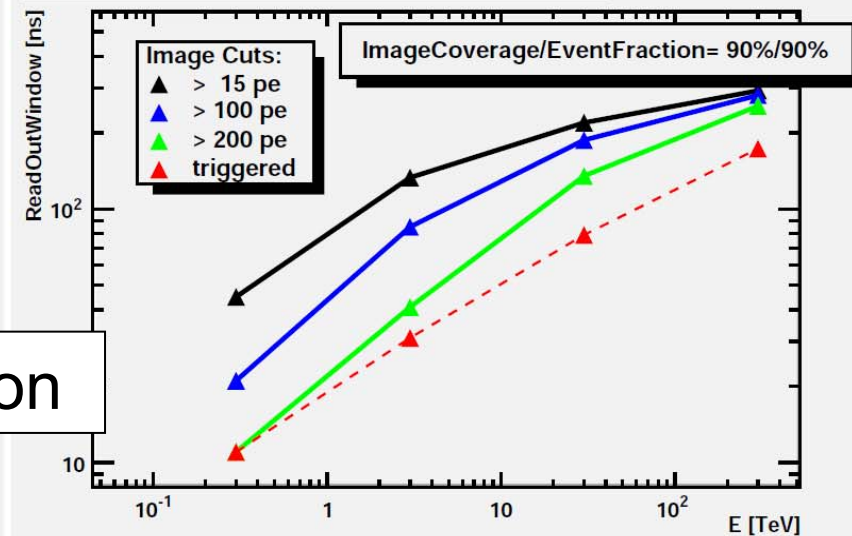
ReadOutWindow vs. ImageSize / Gammas



ReadOutWindow vs. ImageSize / Protons



ReadOutWindow vs. ImageSize / Protons



... Thanks ...
